

18+

2-6

CLASSIC GAMES

ST015

TEXAS HOLD'EM POKER

INSTRUCTIONS

Object of the game:

The object of Texas Hold'em Poker is to make the highest scoring five card Poker hand from the two cards dealt to you and the five community cards. Poker hands are scored according to a hierarchy of the following card combinations:

Poker Hands from Highest to Lowest:

Straight Flush (five consecutive cards of the same suit)

Four of a Kind

Full House (three of a kind and a pair)

Flush (five cards of the same suit)

Straight (five consecutive cards of any suit – Aces can be high or low)

Three of a kind

Two Pairs

One Pair

High Card (Ace, King, Queen, Jack, Ten, Nine, etc.)

How to play:

The player to deal the first hand can be decided by any method. The 'Dealer Button' is moved clockwise to the next player who becomes the dealer.

The dealer will give two cards face down to each player. These are the 'Pocket Cards'. Players must not let any other player see their cards.

A round of betting will take place (see **Betting Explained**).

The dealer will turn over three community cards, face up, on the center of the table. These are called 'The Flop'. A total of five community cards will be laid by the end of the game. These remain on the center of the table and are available for all players to use in their final five card Poker hand. After 'The Flop' is laid, each player has two 'Pocket Cards' plus the three community cards.

A second round of betting will take place.

The dealer will turn over a fourth community card on the table. This card can be known as 'The Turn' or 'Fourth Street'.

A third round of betting will take place.

The dealer will turn over a fifth community card on the table. This card is known as 'The River' as in 'River of Dreams'.

A fourth and final round of betting will take place.

The Showdown:

Each player may use the best five cards from the community cards and their own 'Pocket Cards'. The players who have not folded and are still in the game show their hands and the highest scoring hand wins the pot. If the community cards are the highest scoring five cards, the players split the pot between them.

Betting Explained:

To ensure that there is always money in the pot, each game starts with 'blinds'. Prior to seeing their cards the player to the left of the dealer bets half the minimum bet and the next player then bets the minimum bet. Once players look at their cards betting will commence with the third player. This is only done once, prior to the first round of betting.

Betting always takes place in a clockwise direction, starting with the player seated to the left of the dealer. This person has three choices: he can bet, fold (turn in his cards and drop out of the hand) or check (pass the opportunity to bet to the next player). All bets are put into the middle of the table and make up what is called the 'pot'.

After the initial bet, if there is one, the rest of the players in turn have three choices. They can fold, call (match the bet of the previous player) or raise the bet (call and make an incremental bet. A round of betting is finished when all remaining players have acted at least once and have contributed the same amount to the pot. The cumulative number of raises for each round of betting shall not exceed three.

Unless otherwise stated before the game, you are permitted to check or call a bet the first time through and raise the next time the action comes to you.

The amount of the bets and raises is predetermined prior to the start of the game. During the first two rounds each bet and raise must be in the amount of the minimum bet and in the final two rounds the bet and raise must be in the amount of the maximum bet. The minimum bet should be half the amount of the maximum bet; for example, the minimum bet might be 2 chips and the maximum bet would be 4 chips.

As an option you may play a 'No Limits' game. There are designated 'blinds' and/or 'antes' as well as a designated opening bet. After that any player may bet any amount of money he has on the table. In fact, a player may bet using all the chips he has in front of him. A player is never obliged to drop out of contention because he does not have a sufficient number of chips to match a bet. The excess amount of the bet is either returned to the player or used in a side pot with other players who matched the entire amount of the bet.



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Keep this information for future reference.
Colours and contents may vary from items shown.
Warning! Choking hazard. Small parts.
Not suitable for children under 36 months.